

CS 210 Final Exam Solutions

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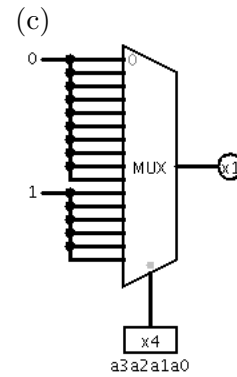
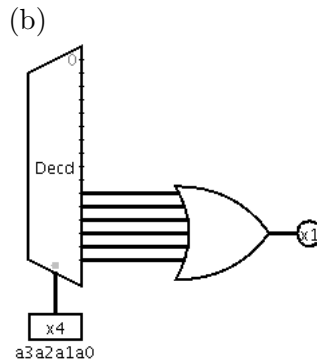
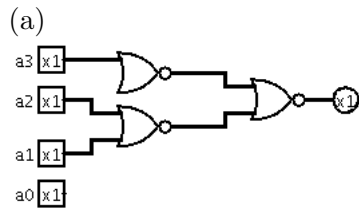
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1. Let the BCD digit $d = a_3a_2a_1a_0$. Then, the circuit has the following outputs.

		a_1a_0			
	a_3a_2	00	01	11	10
00		0	0	0	0
01		0	0	0	0
11		1	1	1	1
10		0	0	1	1

Minimum-literal product of sums: $(a_3' + a_2'a_1')' = a_3(a_2 + a_1)$

Sum of minterms: $\sum(10, 11, 12, 13, 14, 15)$



2.

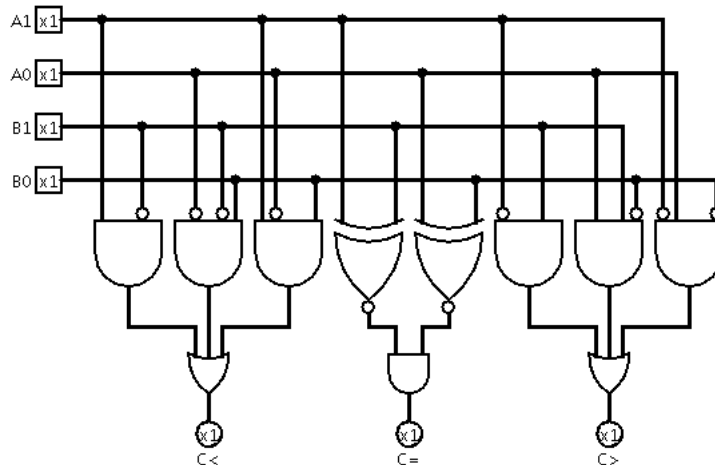
		B_1B_0			
A_1A_0		00	01	11	10
00		=	<	>	>
01		>	=	>	>
11		<	<	=	>
10		<	<	<	=

$$C_{<} = A_1B_1' + A_0'B_1B_0 + A_1A_0'B_0$$

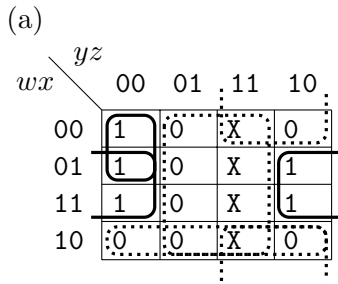
$$C_{=} = A_1'A_0'B_1B_0' + A_1'A_0B_1'B_0 + A_1A_0B_1B_0 + A_1A_0'B_1B_0'$$

$$= (A_1 \oplus B_1)'(A_0 \oplus B_0)'$$

$$C_{>} = A_1'B_1 + A_0B_1B_0' + A_1'A_0B_0'$$



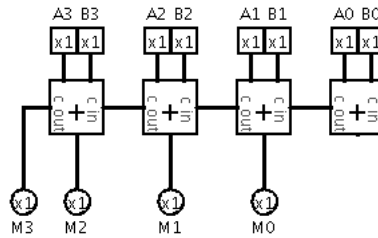
3.



(b)

- Minimum sum of products: $e = xz' + w'y'z'$
- Minimum inverted sum of products: $e' = z + wx' + x'y$
 $\Rightarrow e = (z + wx' + x'y)'$
- Minimum product of sums: $e = (z + wx' + x'y)' = z'(w' + x)(x + y)'$
- Minimum inverted product of sums: $e = xz' + w'y'z' = ((x' + z)(w + y + z))'$

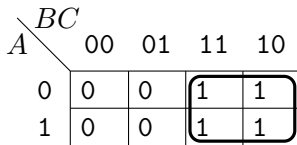
4.



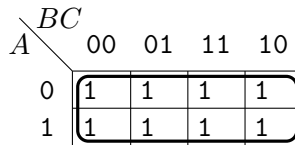
5. 1, 2, 3, 4. State Table:

Present State			Circuit Input	Circuit Output	Next State			Flip-Flop Inputs		
A	B	C	-none-	-none-	A	B	C	TA	TB	TC
0	0	0			0	1	0	0	1	0
0	0	1			0	1	1	0	1	0
0	1	0			1	0	0	1	1	0
0	1	1			1	0	1	1	1	0
1	0	0			1	1	0	0	1	0
1	0	1			1	1	1	0	1	0
1	1	0			0	0	0	1	1	0
1	1	1			0	0	1	1	1	0

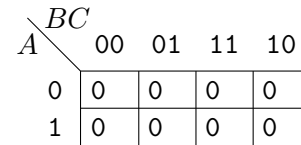
5. Karnaugh Maps:



TA = B

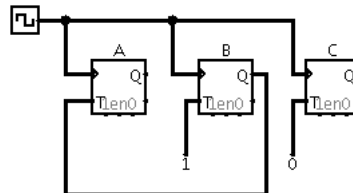


TB = 1



TC = 0

6. Logic Diagram:



6. 1. Circuit Output Expressions:

$$y = (A \oplus B) \oplus x$$

Flip-Flop Input Expressions:

$$JA = (((A \oplus B)x)'(AB)')'$$

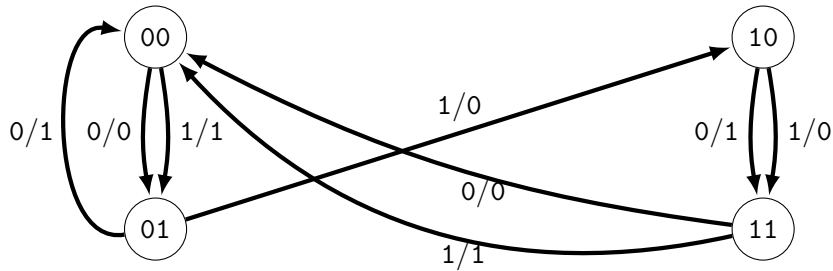
$$KA = B$$

$$DB = B'$$

2, 3, 4. State Table:

Present State		Circuit Input	Circuit Output	Next State		Flip-Flop Inputs		
<i>A</i>	<i>B</i>	<i>x</i>	<i>y</i>	<i>A</i>	<i>B</i>	JA	KA	DB
0	0	0	0	0	1	0	0	1
0	0	1	1	0	1	0	0	1
0	1	0	1	0	0	0	1	0
0	1	1	0	1	0	1	1	0
1	0	0	1	1	1	0	0	1
1	0	1	0	1	1	1	0	1
1	1	0	0	0	0	1	1	0
1	1	1	1	0	0	1	1	0

State Diagram:



7. (a)

	Register <i>A</i>	Register <i>B</i>	Register <i>P</i>
Initially:	0010	0011	0000
After pulse 1:	0001	0110	0000 + 0000 = 0000
After pulse 2:	0000	1100	0000 + 0110 = 0110
After pulse 3:	0000	1000	0110 + 0000 = 0110

We can see after 2 clock cycles that the contents of *P* will no longer change on this example, since *A* has been emptied.

(b) This circuit multiplies the contents of registers *A* and *B* (storing the result in register *P*) using the grade-school multiplication algorithm:

$$\begin{array}{r}
 A = \quad \quad 1 \ 0 \\
 B = \quad \quad 1 \ 1 \\
 \hline
 \quad \quad 0 \ 0 \quad \leftarrow 0011 \times 0 = 0000 \\
 \quad \quad 1 \ 1 \quad \leftarrow 0110 \times 1 = 0110 \\
 \hline
 P = \quad 0 \ 1 \ 1 \ 0 \quad \leftarrow \text{sum of intermediate results}
 \end{array}$$