Queues

CS 240

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Queues

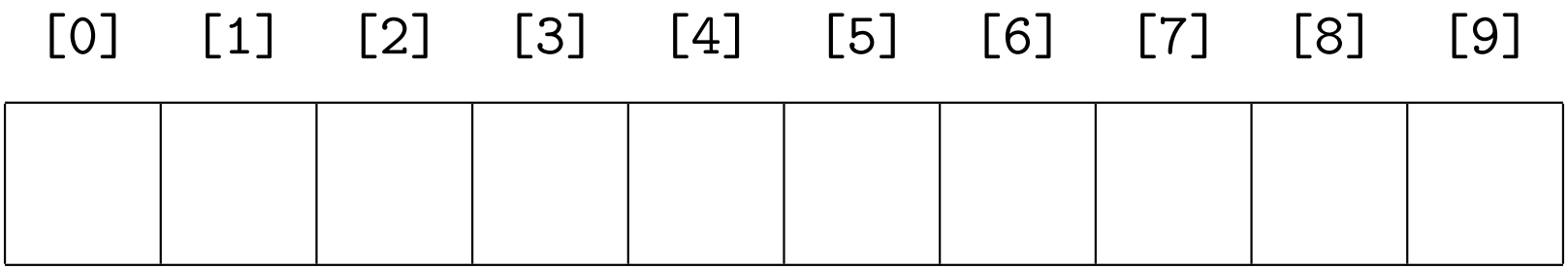
Definition (Queue)

A queue is a linear data structure of items arranged from rear to front. It's defined by three operations:

- **enqueue:** To insert an item, you place it at the rear (before any other items)
- **dequeue:** To remove an item, you remove the front element
- **peek:** You may look at the front item of the queue without removing it; to look at anything underneath, you must dequeue the front

Multiple Choice Question

Imagine storing queue elements in an array, similar to `ArrayStack`.

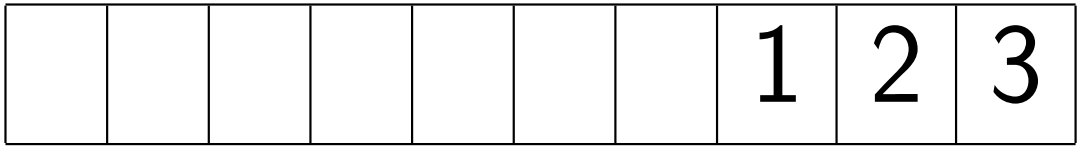


Let's enqueue the elements 1, 2, and 3.

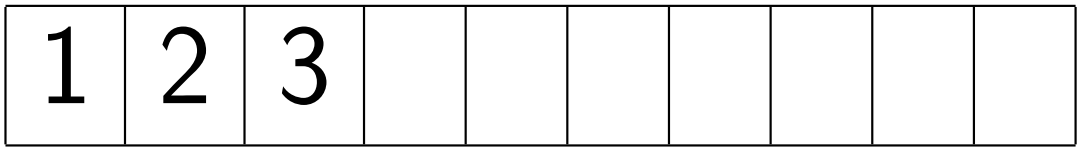
What should this look like in the array?

(A)

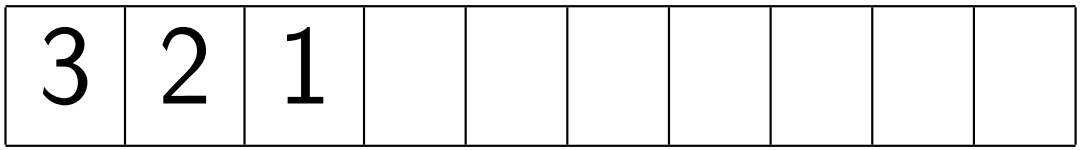
(B)



(C)



(D)



Multiple Choice Question

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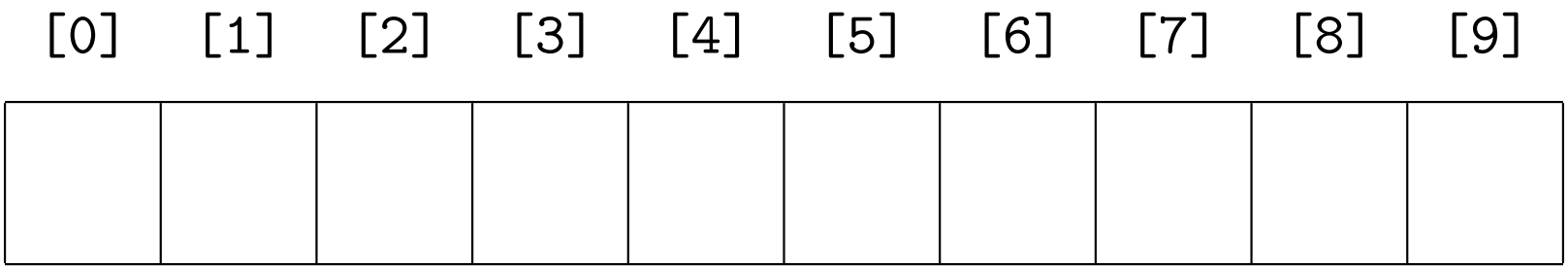

Let's dequeue an element (after enqueueing 1, 2, and 3), returning 1. What should the array look like after this?

(A)

							3	2	

(B)

								3	2

(C)

	2	3							

(D)

2	3								

Multiple Choice Question

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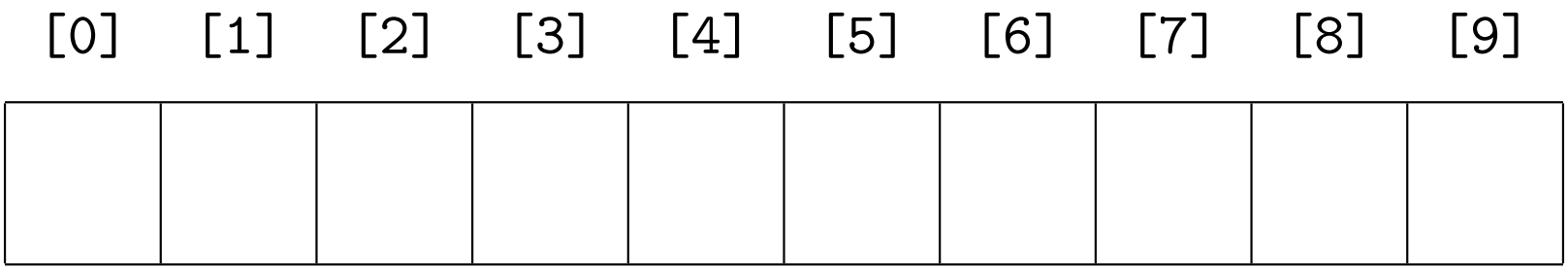

How many indices should we keep track of?

(A) One: `front`

(B) One: `rear`

(C) Two: `front` and `rear`

(D) None of the above

Multiple Choice Question

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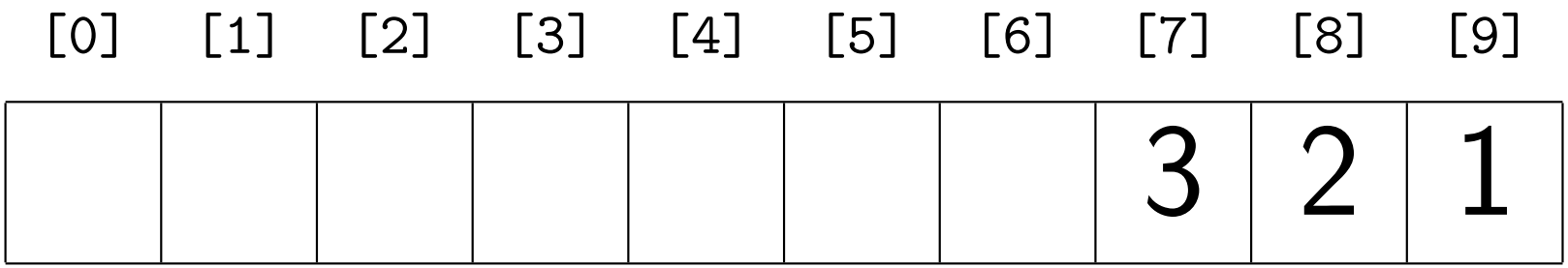

`rear = 7, front = 9`

Let's take a closer look at dequeueing an element.
What value do we return?

(A) `this.data[this.rear]`

(B) `this.data[this.front]`

(C) `this.data[0]`

(D) `this.data[this.data.length - 1]`

Multiple Choice Question

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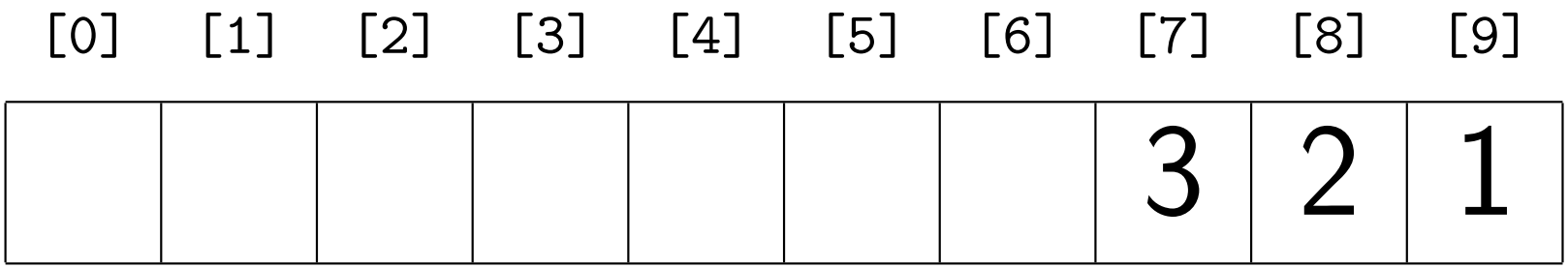


`rear = 7, front = 9`

Let's take a closer look at dequeueing an element.
How do we change **`this`**`.front`?

(A) Decrement it by 1

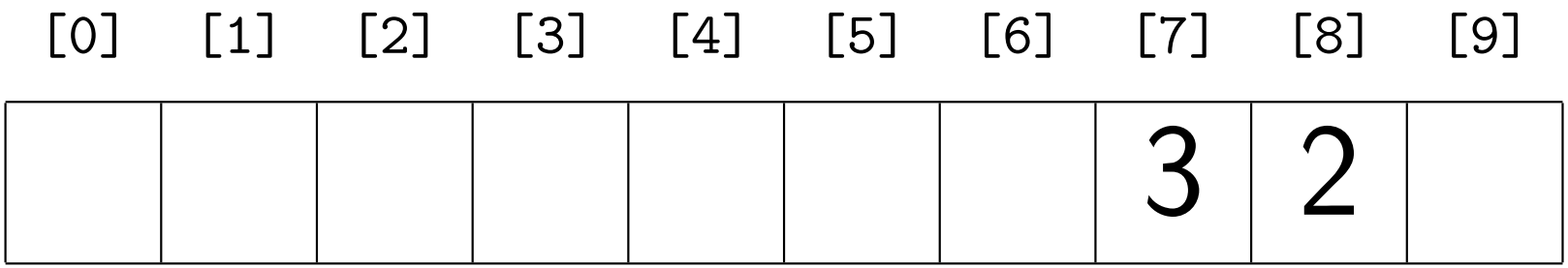
(B) Increment it by 1

(C) Don't; keep it the same

(D) None of the above

Multiple Choice Question

Imagine storing queue elements in an array, similar to `ArrayStack`.



`rear = 7, front = 8`

Let's take a closer look at enqueueing an element, 4.
How should we change **`this`**`.rear`?

(A) Decrement it by 1

(B) Increment it by 1

(C) Don't; keep it the same

(D) None of the above

Multiple Choice Question

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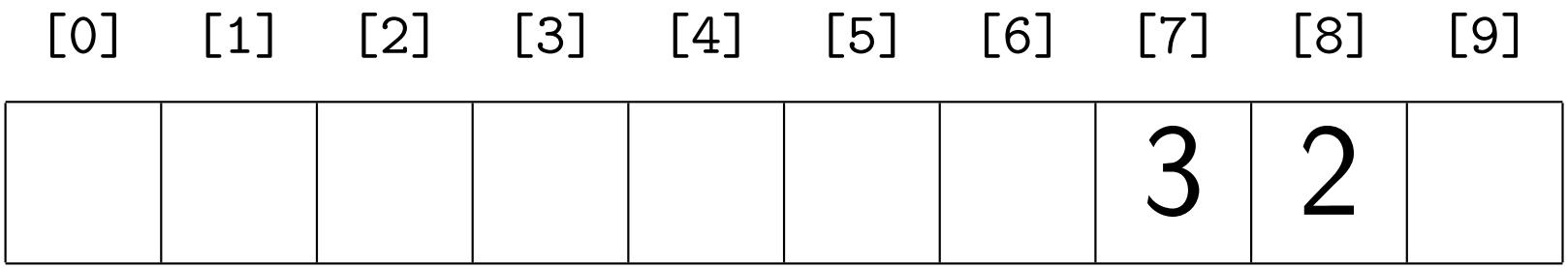

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How should we change **`this`**`.rear`?

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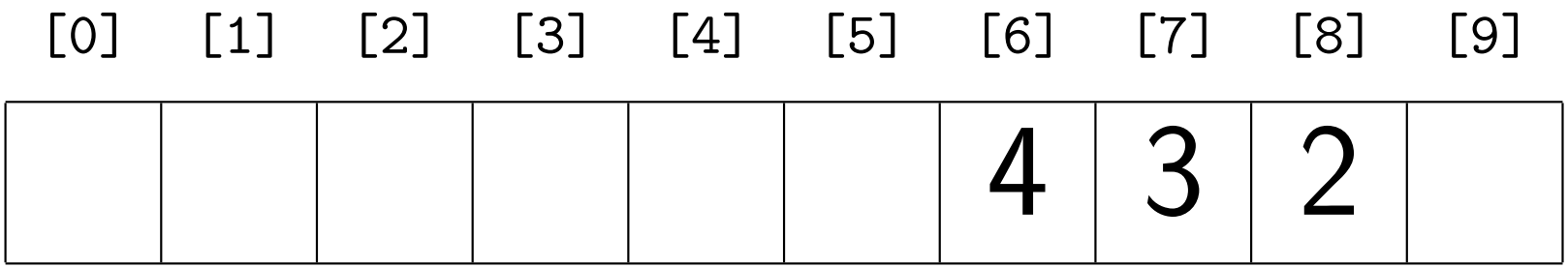


`rear = 6, front = 8`

Let's take a closer look at enqueueing an element, 4.
How did we change the array to the one pictured above?

(A) `this.data[this.rear] = item`

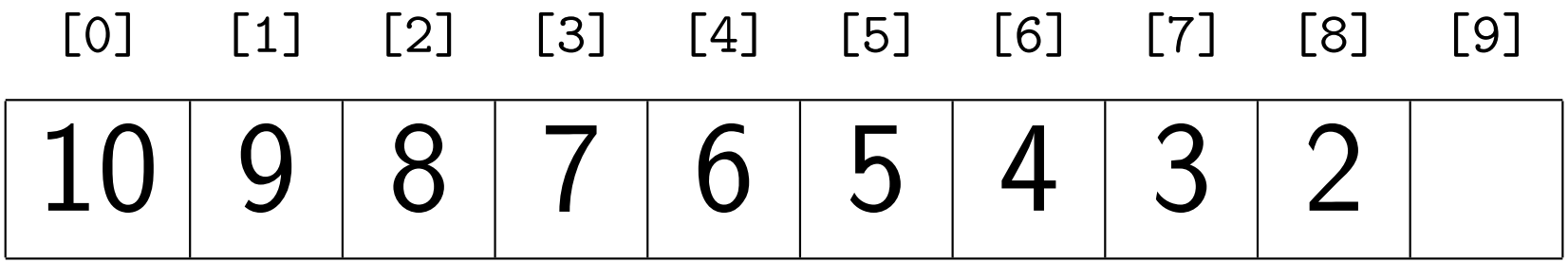
(B) `this.data[this.front] = item`

(C) `this.data[this.rear - 1] = item`

(D) None of the above

Multiple Choice Question

Imagine storing queue elements in an array, similar to `ArrayStack`.



`rear = 0, front = 8`

Let's take a closer look at enqueueing even more elements.
If we enqueue 11 at this point, how can we fit it in the array?

(A) Grow the array

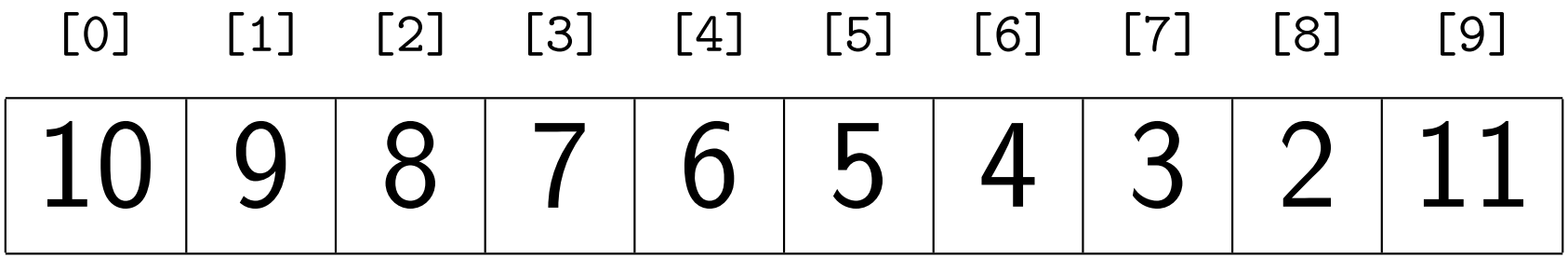
(B) Loop `this.rear` around to 9

(C) Let `this.rear` be `-1`

(D) We can't

Multiple Choice Question

Imagine storing queue elements in an array, similar to `ArrayStack`.



`rear = 9, front = 8`

Let's take a closer look at enqueueing even more elements.
If we enqueue 12 at this point, how can we fit it in the array?

(A) Grow the array

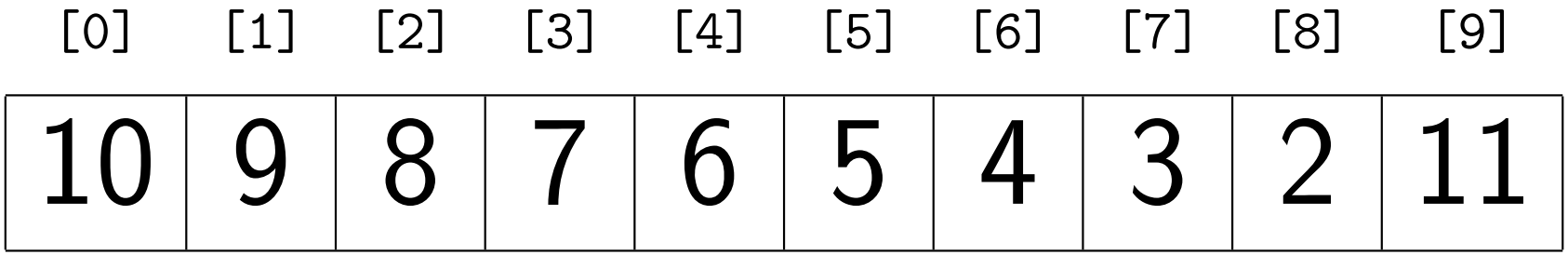
(B) Overwrite the 2

(C) Let `this.rear` be 8

(D) We can't

Multiple Choice Question

Imagine storing queue elements in an array, similar to `ArrayStack`.



`rear = 9, front = 8`

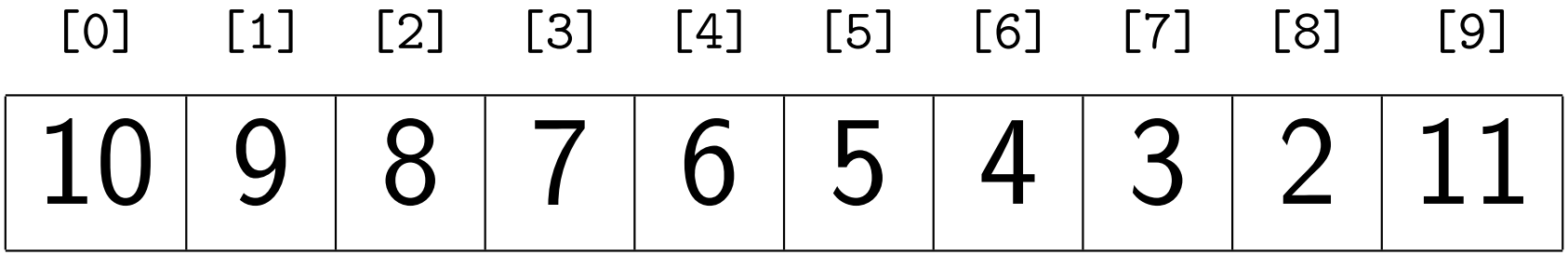
Let's take a closer look at enqueueing even more elements.
If we grow the array, can we just copy the above elements as-is into a bigger array?

(A) Yes

(B) No

Multiple Choice Question

Imagine storing queue elements in an array, similar to `ArrayStack`.



Let's consider the remaining few queue methods before we implement them in full.

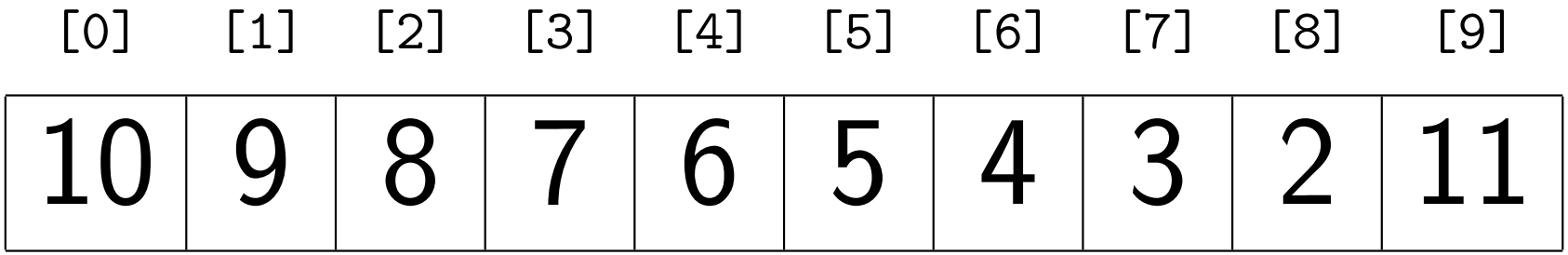
Will the `size()` method involve a simple calculation as in `ArrayStack`?

(A) Yes

(B) No

Multiple Choice Question

Imagine storing queue elements in an array, similar to `ArrayStack`.



`rear = 9, front = 8`

Let's consider the remaining few queue methods before we implement them in full.
Will the `isEmpty()` method be any more complicated than the one in `ArrayStack`?

(A) Yes

(B) No